

# Verifying Railway Interlockings Using *SCADE*

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A project in cooperation with Invensys Rail UK.

# An Overview of the Presentation

## Overview:

- *SCADE*
- Pelican Crossing: to demonstrate modelling and use of *SCADE*'s model checking capabilities.
- Case Study: A Real Interlocking.
- Project programme.

In this talk we will concentrate on *SCADE* and its application, rather than on the underlying theory and techniques.

The following presents the progress since the start of the project in November.

# Railway Interlockings and Ladder Logic

Railway engineers use a programming language called Ladder Logic:

- A graphical language for programming logic controllers.
- Part of the **IEC 61131** standard.
- Sequentially executed
- The subset used here is similar to propositional logic.

The three main stages in an execution cycle of an interlocking are:

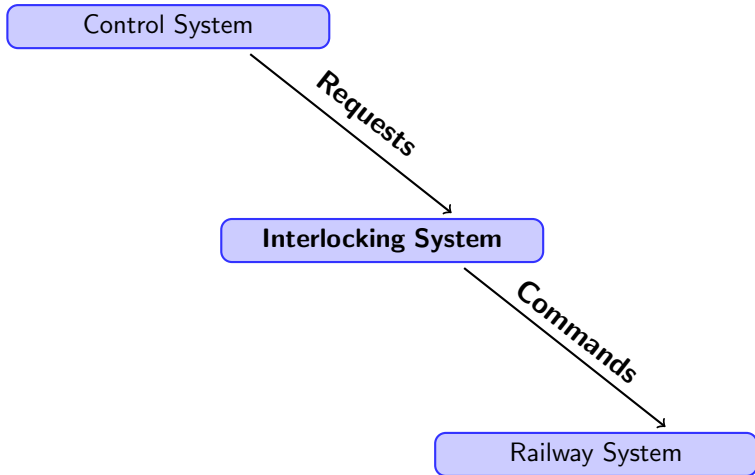
- Reading of Inputs
- Internal Processing
- Committing of Outputs

# Railway Interlockings and Ladder Logic

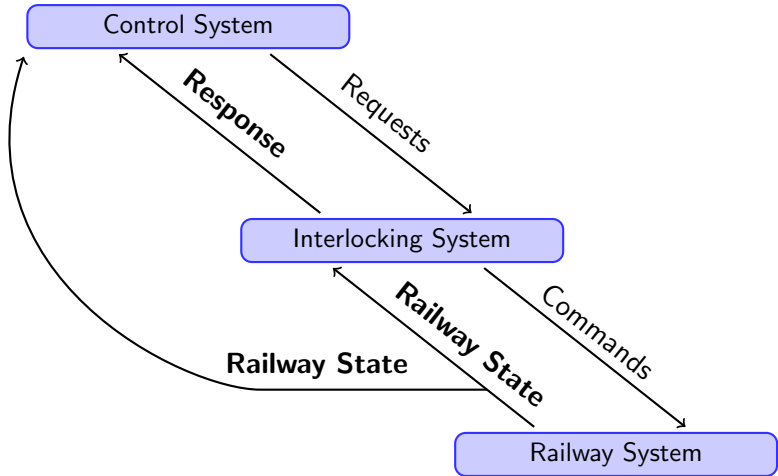
**Control System**

**Railway System**

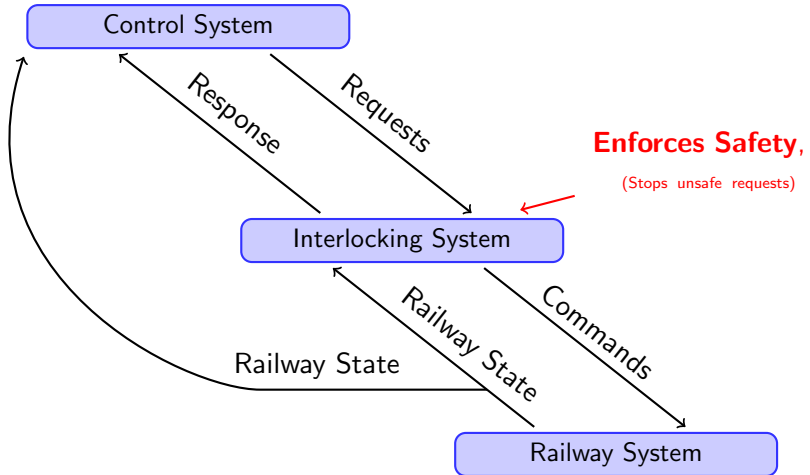
# Railway Interlockings and Ladder Logic



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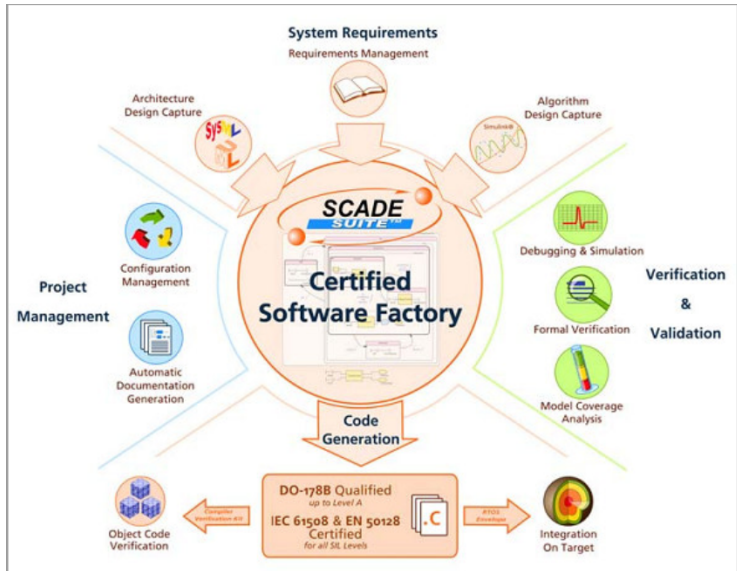


The *SCADE* Suite by Esterel Technologies is a IDE for developing safety critical embedded systems.

*SCADE* moto: Design, Verify, Generate.

Certified compiler: EN 50128 Software for railways and protection systems.





Verification Techniques applied in *SCADE*.

- Bounded model checking.
- Induction over time.
- ...

The following techniques are applied in *SCADE*'s built in model checker in order to decide the Satisfiability of formulas:

- Stålmarck's saturation method.
- Davis-Putman-Loveland-Logemann.
- Reduced ordered binary decision diagrams.
- ...

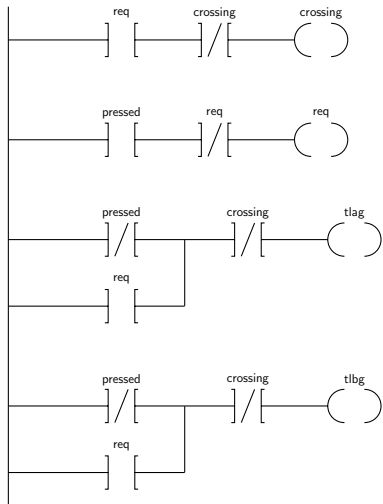
# A Simple Pelican Crossing in *SCADE*

Example created/used by Kanso and James

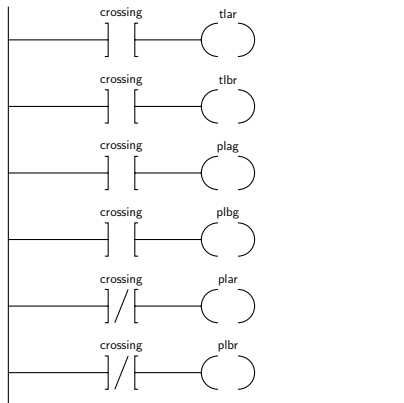
It consists of 4 two aspect lights that control the flow of pedestrians and traffic and a button for pedestrians that indicates that a pedestrian would like to cross the flow of traffic.

- 1 input variable "pressed".
- 2 variables representing an internal state: "crossing" and "required"
- 8 variables representing some external state, 2 variables for each of the 4 lights: "tlag", "tlar", ... "plag", "plar", ... .

# Pelican Crossing Ladder Logic 1



# Pelican Crossing Ladder Logic 2

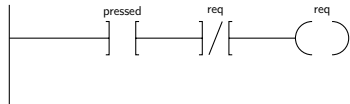


- pre** The pre operator allows us to access the value of a variable used in the previous cycle of a ladder logic program.
- > The -> operator allows us to express that a variable has a certain value in the initial cycle of a ladder logic program as well as what its subsequent values depend on.

Example:

```
A = False -> (not (pre A))
```

Ladder Logic:



SCADE Language:

```
req = false -> pressed and (not pre req);
```

# Model as a node in *SCADE*

```
node PelicanLadderLogic(pressed: bool)
returns (req, crossing, tlag, tlar, tlbg, tlbr,
        plag, plar, plbg, plbr: bool)

let
crossing = false -> pre req and (not (pre crossing));
req = false -> (not pre req) and pressed;
tlag = false -> ((not pressed) or req) and (not crossing);
tlbg = false -> ((not pressed) or req) and (not crossing);
tlar = true -> crossing;
tlbr = true -> crossing;
plag = false -> crossing;
plbg = false -> crossing;
plar = true -> not crossing;
plbr = true -> not crossing;
tel
```



A safety condition for the pelican crossing:

```
safelights = true -> (tflag xor pflag)
```

It should be the case that either a green light is showing for the traffic or the pedestrians; but never both at the same time.

*SCADE* will check that the variable `safelights` always has value `true`.

Pelicancrossing\_vsw - SCADE Suite [pelicancrossingpre.scade]

File Edit View Operator Insert Layout Project Tools Navigate Window Help

Pelicancrossing.etp

Simulation

Pelicancrossing\_vsw

- Pelicancrossing.etp
  - Design Verifier File
  - Model Files
  - SCADE Libraries

```

node PelicanLadderLogic(pressed: bool)
returns (req, crossing, tleg,
         tlar, tlbq, tibr, plaq,
         plar, plbg, plbr, safelights: bool
)
)

let
crossing = false -> pre req and (not (pre crossing));
req = false -> (not pre req) and pressed;
tleg = false -> ((not pressed) or req) and (not crossing);
tlbg = false -> ((not pressed) or req) and (not crossing);
tlar = true -> crossing;
tibr = true -> crossing;
plaq = false -> crossing;
plbg = false -> crossing;
plar = true -> not crossing;
plbr = true -> not crossing;

safelights = true -> (tleg xor plaq) :

tel |

```

FileView | Firms... | Design V...

Messages | MTC | Dump | Build | Simulator | Matlab

Default

No properties available

Ln 22, Col 5



# Railway Interlockings in *SCADE*

Case study: Interlocking A: 331 rungs, 599 variables.

The ladder logic program was automatically translated into the *SCADE* language using a modification of the tool by Kanso and James.

*Ladder logic*  $\xrightarrow[\text{Kanso/James/Lawrence}]{\text{Tool by}}$  *Scade language*

# Verification of a Safety Condition for Interlocking A

We verified a safety condition: “**if** a green light is set **and** a route is selected **then** the green bulb has not blown” .

'S1.D' & 'R1(2).RU' -> 'R1(2).UEC'

This was formalised as the following in the *SCADE* language.

```
safe = (not (vS1_D_1 and vR1_2__RU_1)
        or vR1_2__UEC_1);
```

This produces a counter example after 4 steps.

## Tasks



## General Info

time of analysis	Saturday 20 March 2010 15:06
model	Pelicancrossing
user	csal

## Sum Up



Falsifiable

## Tasks



Logic.safe

Node	[Redacted]@Logic
Output	<a href="#">safe</a>
Strategy	Default - Prove
Result	Falsifiable
Scenario	[Redacted]@Logic.safe s0.sss <a href="#">[Load Scenario]</a>
Translation time	0 s
Analysis time	0 s
Total time	0 s
Assertions	none
Messages	none



**Comparison** with results from previous projects with Invensys (using SAT-solving and different model checkers.) So far no quantifiable results, but our outcomes suggest that *SCADE* is faster.



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**Analyse** applicability of *SCADE*:

- Work so far already demonstrates that *SCADE* can be used in the railway domain.
- **Advantage:** The combination of methods makes it fast.
- **Disadvantage:** Hidden underlying methods make it difficult to trace what is really happening.

**Study** how to add domain specific knowledge, specifically we need to exclude false negatives (i.e. false counter examples.)

### Investigate:

- Limits of Railway Interlocking examples in *SCADE*: How many variables and rungs can *SCADE* handle.
- Further safety conditions and liveness conditions.
- Further functionality of *SCADE*: explore and control other capabilities (eq code generation).
- Is a combination of first order theorem proving and model checking applicable?

Thank you for listening to my talk!