Verifying Train Control Software – Using SAT-based Model Checking.

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Overview

- Verification Within The Railway Domain.
- Reachable State Algorithms.
- Example Application.
- Ideas On Tackling The State Space Explosion.

Railways Kanso's Verificatior Project Aims

Verification Within The Railway Domian

Railways Kanso's Verification Project Aims

Motivation

Metrolink passanger train collides with freight train. Los Angeles – Sept 2008.



25 people killed, over 100 people injured!

Railways Kanso's Verificatior Project Aims

Interlockings

A major system responsible for ensuring railway safety is the railway interlocking.



- Interlockings control aspects such as signals and points.
- Interlockings are witten using a logic language similar to propositional logic.

Railways Kanso's Verification Project Aims

Railway Verification in Propositional Logic – Kanso 2008



Railways Kanso's Verification Project Aims

Problems

Problems with Kanso '08:

 Often there are violations of ¬(φ(μ) ∧ T(μ, μ') → φ(μ')) that are unrechable.



• Approach leads to many unreachable counter examples – "Not Safe" is returned when in fact program is correct.

Verification Within The Railway Domian Our Approach Pelican Crossing Example

State Space Explosion

Railways Kanso's Verification Project Aims

Our Aims

Our aims:

- Devise a verification method which ignores unreachable states.
- If a counterexample is found, produce an error trace to the counterexample.
- Implement these techniques into a useable verification tool which works on real world interlockings.

Reachability Algorithms

Our Approach

Reachability Algorithms

Addressing Reachability

Forwards Reachability in K Steps - Sheeran et al

$$\begin{array}{l} i \leftarrow 0 \\ B_0 \leftarrow \{\mu \mid I(\mu)\} \\ \text{do} \\ B_{i+1} \leftarrow \{\mu' \mid T(\mu, \mu')\} \\ \text{for } \mu \in B_{i+1}, \text{ if } \neg(\varphi(\mu)) \in SAT \text{ return trace} \\ i \leftarrow i+1 \\ \text{while } i \leq K \\ \text{return "K-Safe"} \end{array}$$

Eliminates unreachable states problem – Only states reachable from the initial state of the system are verified.

A Pelican Crossing Verification

Pelican Crossing Example

A Pelican Crossing Verification

A Pelican Crossing



A Pelican Crossing Verification

Specifying in Hets

Pelican Crossing Ladder Logic (Transition Formula)

```
spec Transition [State0][State1] =
```

- . crossing1 <=> req0 /\ not crossing0
- . req1 <=> pressed0 /\ not req0
- . tlag1 <=> not crossing1 /\ (not pressed0 \/ req1)
- . tlbg1 <=> not crossing1 /\ (not pressed0 \/ req1)
- . tlar1 <=> crossing1
- . tlbr1 <=> crossing1
- . plag1 <=> crossing1
- . plbg1 <=> crossing1
- . plar1 <=> not crossing1
- . plbr1 <=> not crossing1
- . audio1 <=> crossing1

end

A Pelican Crossing Verification

Kanso Approach - Verification Wrongly Fails



A Pelican Crossing Verification

Our Approach Verification Successful



A Pelican Crossing Verification

Pelican Crossing

Tool Example.

Results From Pelican Crossing Further techniques

State Space Explosion

Insights Gained

Results From Pelican Crossing Further techniques

- Only a fraction of complete state space is reachable.
- This should help greatly on larger examples (2¹² states in example, 2³⁰⁰ for interlockings).
- Possible to make whole process automatic by adding state inclusion tests.

Results From Pelican Crossing Further techniques

Methods Of State Space Reduction

- Remove variables that depend on similar values. E.g. if $X_3, X_4 ::= \neg X_1 \land X_2$.
- Exclude invariants (Physical and Encoding). E.g. 3 valued data encoded in two bits.
- Slicing transition formula, relative to safety condition. E.g. only include parts of ladder logic that safety condition depends on.

Results From Pelican Crossing Further techniques

Summary & Future Work

Forwards reachability approach works well on simple examples:

- Eliminating problem of unreachable violating states,
- Produces error traces.

We plan to...

- Implement backwards reachability algorithm.
- Explore performance on real world problems (train control).
- Study slicing methods to improve any performance issues.